

# Ghadeen Yaseen

## GAME DEVELOPER

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## EXPERIENCE

September 2024 - Current

**Founder & Indie Game Developer, *Studio Blues***

Developer, social media manager, artist, game designer of “MN”, a to-be-published indie game that is a story rich psychological 2.5D platformer.

November 2024 – July 2025

**Unity Game Developer, *Beelabs***

Developed and helped manage five projects for different clients, ranging from educational games for kids, to interactive experiences for PC, VR, and Android platforms. In addition, directly managed communication channels between teams and clients for the projects I was a part of.

February 2025 – March 2025

**Game Development Instructor, *Eventek***

Gave a 16 hour course in Unity Game Development for beginners, where university students got to create their first full 2D Platformer, as well as understand C# in Unity basic scripting and important game design concepts.

February 2024 – August 2024

**Junior Unity Game Developer, *Dimensions Studio***

Developed game mechanics for a mobile interactive story telling game, helped manage tasks for the development team alongside the team lead.

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## INTERNSHIPS

June 2023 – July 2023

**Game Development Intern, *MaysAlward***

Developed a full space shooter mobile game, with multiple levels and game systems such as, power-ups system, enemy waves (of different types) and final boss for each level, and health and damage systems (for the player and enemies).

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## EDUCATION

October 2020 – June 2024

**Computer Information Systems bachelor's degree**, University of Jordan

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## PROJECTS

- Fantasy multiplayer RPG: <https://github.com/GhadeenYaseen/GameDevTest-AgainstAllOdds>
- Mobile math education game: <https://github.com/GhadeenYaseen/EvaluationTask-BubbleMath>
- Game jam participation <https://github.com/GhadeenYaseen/MyZanga>
  - Play here: <https://studioblues.itch.io/taraftarafen>

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## PORTFOLIO

- Studio Blues Official Instagram Page: <https://www.instagram.com/studi0blues>
- Gameplay Videos of personal projects: [Google Drive Folder](#)